



We are a team of educators and game designers who adapt tabletop games into engaging afterschool lessons that ignite students to become independent learners. Our 90-minute classes include:

- Storytelling
- STEM
- Entrepreneurship
- Interactive History

GAMES MAKE BRAINS

GROW

A study using fMRI technology showed three areas of **brain growth** after two months of playing games.

PREFRONTAL CORTEX

- abstract thinking
- analyzing
- making choices
- making predictions

HIPPOCAMPUS

- memory
- spatial navigation
- learning

CEREBELLUM

- movement



Students who regularly participate in quality afterschool programs:

Improve school day attendance



Develop strong social skills



Explore career paths and gain workforce skills



Have higher graduation rates



68% improved their homework completion and class participation

60% improved their behavior in class

1 in 2

students improve their math and reading grades.



Why Games?

Games are elegant, dynamic puzzles for your senses. They allow children to be leaders, inventors, and storytellers. They reward curiosity and risk-taking. Imagination creates a safe, abstracted playground for self-expression. Games put kids in control of their own learning.

How the Program Works

Using board games and a narrative role-playing campaign, instructors weave the fundamentals of each subject into a living world where students explore, create, resolve conflicts and rise to challenges. Through play, kids discover:

- Teambuilding
- Social & Emotional Learning
- Math, Writing and Problem Solving
- Small Groups for Maximum Attention
- Fun Ways to Engage with Concepts
- Concrete Application of Skills
- No punitive scoring

"[He] is still in a gaming group today! He is in the early college program at Crockett. Thank you for encouraging him on his learning path!"

- Clara, Parent

(Social Skills and Entrepreneur Groups)